
Office of the City Clerk, City of Los Angeles

This report was generated by the Council File Management System on 05/05/2024

Council File Number

[18-0600-S27](#)

Title

Budget Recommendations / Department of General Services / City Administrative Officer / Los Angeles Department of Water and Power / Los Angeles World Airports / Harbor Department / Controller / Citywide Chief Asset Manager Position

Last Change Date

08/16/2021

Expiration Date

08/14/2021

Initiated by

Council

Action History for Council File [18-0600-S27](#)

Date	Activity
08/16/2021	File expired per City Clerk policy, Council file No. 05-0553.
01/12/2021	Council rereferred item to Personnel, Audits, and Animal Welfare Committee, pursuant to Council Action of January 12, 2021, Council File No. 21-2000.
08/14/2019	Information, Technology, and General Services Committee continued item to/for a later date.
08/09/2019	Information, Technology, and General Services Committee scheduled item for committee meeting on August 14, 2019.
08/09/2019	Controller document(s) referred to Information, Technology, and General Services Committee.
08/09/2019	Document(s) submitted by Controller, as follows:
	Controller report, dated August 12, 2019, relative to the City's asset management and the proposed creation of a new entity called the Los Angeles Municipal Development Corporation.
05/21/2018	Council document(s) referred to Information, Technology, and General Services Committee; Personnel and Animal Welfare Committee.
05/21/2018	Document(s) submitted by Council, as follows:

Instruct the Department of General Services and the City Administrative Officer, in consultation with the Department of Water and Power, Department of Airports, the Harbor Department, and the Controller, to report to the Information, Technology, and General Service Committee and the Personnel and Animal Welfare Committee on the feasibility of creating a Citywide Chief Asset Manager position, including: (a) the scope and authority of the position; (b) where the position would be housed; etc.