

MOTION

The 2028 Olympic and Paralympic Games (2028 Games) will provide, among other benefits, a once-in-a-lifetime opportunity for local businesses to provide services for these mega-events. Contracts earned for these services are a chance for local, small, and underrepresented businesses to become involved with the Games industry and achieve development of economic goals.

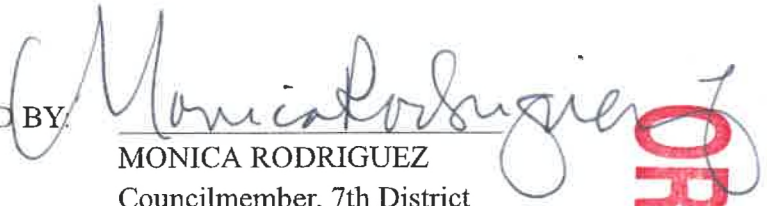
The Games Agreement, a foundation document of the 2028 Games, states that the 2028 Games will "provide a unique platform to empower meaningful shared economic opportunity across the Los Angeles community." LA28, in coordination with the City, and in collaboration with the Community Business and Procurement Working Group, will endeavor to ensure that local, small, and underrepresented businesses are meaningfully included in LA28's sourcing and bidding processes. This commitment will culminate with the forthcoming release of the LA28 Community Business and Procurement Program (Program), an obligation of the Games Agreement, which will set the goals associated with local procurement.

Prior to the release of the Program, LA28 has begun establishing service commitments that will reward providers with lucrative contracts. It is imperative that the City be made aware of which contracts LA28 has awarded to providers that are not under the local procurement obligations of the forthcoming Program.

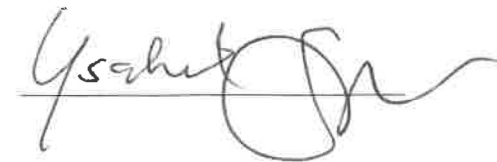
I THEREFORE MOVE that the Council request LA28 to report within 30 days with a list of contracts that have been awarded prior to the release of the LA28 Community Business and Procurement Program; and

I FURTHER MOVE that the Council request LA28 to report back on a quarterly basis with statistics relative to local procurement and contracting, including total numbers of local and non-local contracts, percentage rates of the total local and non-local contracts, and percentage rates of local and non-local contract amounts.

PRESENTED BY:


MONICA RODRIGUEZ
Councilmember, 7th District

SECONDED BY:



ORIGINAL

SEP 05 2025