

# MOTION **PERSONNEL & ANIMAL WELFARE**

Over the years, the Council has adopted a number of ordinances providing City employees called up to active military service for deployments in support of military operations overseas or to aid in disaster relief efforts, with the difference between their City salary and military salary, and ensuring that they received their City medical, dental and life insurance benefits during the duration of their active military service.

In response to Russian actions in Ukraine, the United States Department of Defense (DOD) initiated Operation Atlantic Resolve in April 2014. DOD describes Operation Atlantic Resolve as a demonstration continued U.S. commitment to collective security through a series of actions designed to reassure NATO allies and partner countries of American dedication to peace and stability in the region.

Since the beginning of Operation Atlantic Resolve, a number of City employees who are members of the National Guard or reserve components of the armed services have been activated for Deployment. These employees should not have to bear financial penalties for their service, and the City should provide them with the same benefits that it has to employees called up to participate in previous military operations and disaster responses.

I THEREFORE MOVE that the Council request the City Attorney, with the assistance of the Personnel Department and the City Administrative Officer, to draft an ordinance to provide that all full-time City employees who are activated as members of the National Guard, Naval Militia, or any reserve component of the United States Armed Forces in response to Operation Atlantic Resolve, receive the difference between their current City salary and their military salary, and ensure that they continue to receive their current City medical, dental and life insurance program benefits for the duration of their military assignment.

PRESENTED BY

  
MITCHELL ENGLANDER  
Councilmember, 12<sup>th</sup> District

SECONDED BY



SEP 25 2018

**ORIGINAL**

