RESOLUTION RULES, ELECTIONS, INTERGOVERNMENTAL RELATIONS



WHEREAS, any official position of the City of Los Angeles with respect to legislation, rules, regulations, or policies proposed to or pending before a local, state, or federal governmental body or agency must have first been adopted in the form of a Resolution by the City Council; and

WHEREAS, in 2013 SB 99 created the State of California's Active Transportation Program(ATP) to provide grant funding for projects across the state that would increase the proportion of trips accomplished by walking and biking, increase the safety and mobility of non-motorized users, advance efforts of regional agencies to achieve greenhouse gas reduction goals, enhance public health, and provide a broad spectrum of projects to benefit many types of users including disadvantaged communities; and

WHEREAS, in 2017 SB1 – the Road Repair and Accountability Act – directs \$100 million annually from the Road Maintenance and Rehabilitation Account to the ATP, dramatically increasing the funding available for ATP projects; and

WHEREAS, this fiscal year, in an effort to balance the State of California's budget, the ATP budget was slashed by \$400 million, dramatically reducing the funding available for grant projects this year; and

WHEREAS, the City of Los Angeles has benefited tremendously from the millions of dollars in traffic safety investments provided by the State's ATP program for projects across the city; and

WHEREAS, these cuts to the ATP's budget will negatively impact the City's ability to deliver much needed infrastructure improvements.

NOW, THEREFORE, BE IT RESOLVED, that by adoption of this Resolution, the City of Los Angeles hereby includes in its 2024-2025 State Legislative Program sponsorship and support of any legislation or executive action to restore all or part of the funding that was cut from the State of California's Active Transportation Program.

PRESENTED BY:

VEVIN DE LEÓN

Councilmember, 14th District

SECONDED:

IAUG D 9 2024

7.136 0 0 2824